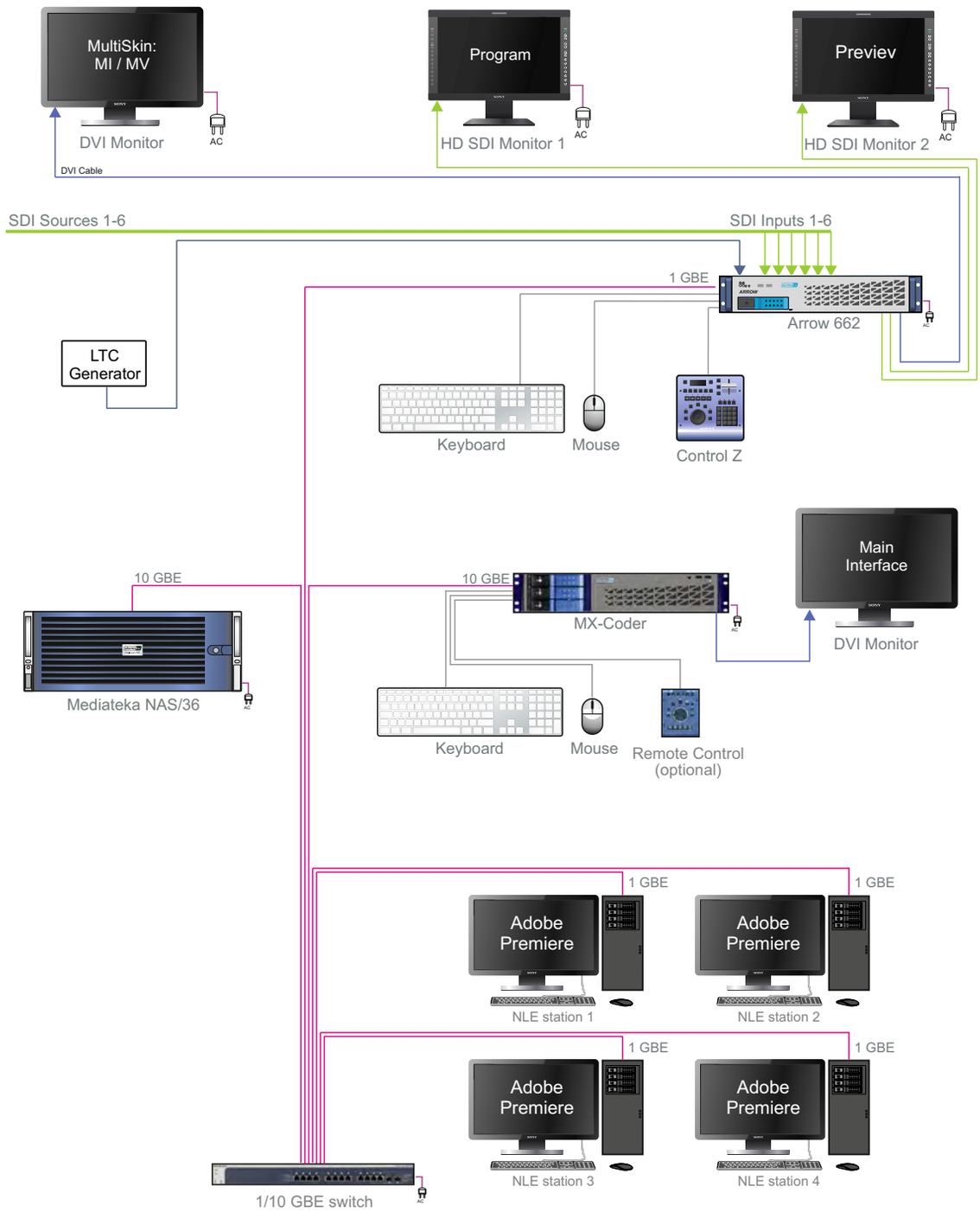
Replay and editing growing files using Arrow 662, MX-Coder and Adobe Premiere NLE

Replay configuration